Subject: Re: send custom on vehicle enter
Posted by Titan1x77 on Sun, 24 Dec 2006 06:07:21 GMT

I cant find the edit button, so I'll have to double post.

I wanted to make a CTF/AOW mod with the ability to send random customs to various other scripts...

1. 1 or more buildings will take a specified amount of permenent or temporary damage
2. Team will be rewarded with a credit bonus of a specified amount
3. Bring back certain structures...(if we can re-enable the pt menu to buy vehicles or characters again)
4. Free Vehicle, weapon ,etc..

I'd prob set this up for just the default maps with an .ldd mod so servers could set it up easily and clients wont have to d-load much.

Ive thought of Flags, vehicles^^ (prone to C4 tho),and possibly a hostage(bot) on each side you need to bring back to your base.

I never got into server side mods, but they seem popular enough where people may play it and enjoy it.