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Subject: send custom on vehicle enter

Posted by [Titan1x77](#) on Sun, 24 Dec 2006 01:39:29 GMT

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Im trying to send a custom to a vehicle spawner (ID) to remove the KAK\_Prevent\_Kill script.

I want the vehicle only damaged once it's entered... So i need to remove that script on enter.

Also, how can i make it so only Nod or GDI can enter it?..i set the team to nod and the spawner to nod, but GDI can still get in

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