
Subject: Re: Scripts.dll 3.1 is out.
Posted by [Alexraptor](#) on Sat, 23 Dec 2006 00:44:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

hey Saber, rumour has it your working on a new water shader, is this solely for APB or is it further enhancements included in an upcoming scripts release?
