
Subject: Why this game Owns.

Posted by [Homey](#) on Tue, 03 Jun 2003 20:57:31 GMT

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K9Trooper-Tech-I hate small games. Everyone just runs off, no one defends and we get waxed. That's why I love BIG games, although I have yet to see one bigger than 40 players on GSA.

BTW: How do you change the number of players you can host in a server? It automatically detects 4 is my capability and won't let me go any higher, although I have a decent system and Cable internet.

Go in to your FDS settings and change it manually.
he means undedicated, go into my info make make it lan/t1
You can host 32 then but thats it.
