Subject: Re: APB: M72 LAW Posted by Chronojam on Fri, 22 Dec 2006 03:48:45 GMT View Forum Message <> Reply to Message

icedog90 wrote on Thu, 21 December 2006 01:47A little pretentious there? I'm sure most people here has a video card that supports those... mine supports all of them and it isn't brand new. What's this about shader model 3.0 though? Renegade doesn't even use that, and shader model 3.0 doesn't actually make things look nicer, it is just more efficient, by what I learned. Was just a bit pissed off that people have still missed the news about what we've done with the engine.

Edit: Oh hell so have you =(

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums