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Subject: Why this game Owns.

Posted by [-Tech-](#) on Tue, 03 Jun 2003 20:19:21 GMT

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I hate small games. Everyone just runs off, no one defends and we get waxed. That's why I love BIG games, although I have yet to see one bigger than 40 players on GSA.

BTW: How do you change the number of players you can host in a server? It automatically detects 4 is my capability and won't let me go any higher, although I have a decent system and Cable internet.

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