Subject: Re: scripts.dll 3.0 is finally out
Posted by Jerad2142 on Tue, 19 Dec 2006 18:08:32 GMT
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Jerad Gray wrote on Sun, 17 December 2006 09:06Okay you will need these two files to do it.
And try it with scripts 2.92 in your Renegade folder, and then try it with 3.00 in the Renegade
folder. It would be nice if the hole screen would flash in sniper mod.
It will play automatically when the nod harvester is going to be dropped off.

Did you look at what 3.0 did to the cinemnatics, it messes with Renegade's single player level 3 it,
it screws up the camera zoom distance, and fades in sniper zoom wrong. You must fix this, it work
fine in 2.92.