Subject: Re: scripts.dll 3.1 is in progress (some nice bug fixes) Posted by Slave on Tue, 19 Dec 2006 16:54:45 GMT

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IWarriors wrote on Tue, 19 December 2006 10:30and trying to find whats a added file outta the normal ones aint easy.

sort files by -> date

the new files would stand pretty much on top. ofcourse not really useful to say after the harm has already been done...

edit: dont blame me, im new here, i didnt get the quote to work