
Subject: Re: Coming VERY soon - HOT HOT HOT!
Posted by [EvilWhiteDragon](#) on Tue, 19 Dec 2006 16:12:59 GMT
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0x90 wrote on Tue, 19 December 2006 15:44EvilWhiteDragon wrote on Tue, 19 December 2006 15:39

You know that GSA uses DC? Well else you know now.

So WOL only servers would benefit from this somewhat, but you might be able to change the serial at runtime which would even make it possible to join XWIS and then get ingame with a fake serial.

This would only be really usefull if we could get a some sort of verification out of the XWIS database, possibly by a hash. It would be best if XWIS would just page you the serial hash of a player when he joins the game. On GSA the server could request XWIS the serial hash of a player. Then this would be really usefull.

you know that i was talking about the DC feature i created to direct connect to WOL only servers? well else you know now! (no offense)

otherwise full ack. working together with xwis would be one of the best solutions for this.

0x90

Well ofcourse thats easily possible, but you can also rather easily block those connections, so that shouldnt be a huge problem.
