Subject: Re: scripts.dll 3.0 is finally out

Posted by icedog90 on Tue, 19 Dec 2006 08:44:40 GMT

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It's really nice so far... like the improved shadow resolution:

But just like what everyone else is reporting, there are post-processing bugs. I only tried the game for about 5 minutes, so this is the first one I've encountered:

I noticed that a few other people had this same problem with this. Overall though, I think you guys did some great work here. Just fix the bugs.

## File Attachments

1) shadow.jpg, downloaded 449 times

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2) glitch.jpg, downloaded 442 times

