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Subject: Re: Pure Mode

Posted by [JPNOD](#) on Sun, 17 Dec 2006 14:44:56 GMT

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Well.. most of the clan players would still own up any time with or without the skins so thats not really a valid argument, but I do think it will just give that little more that could give a bit of advantage. It's still how you look at it though because on some maps being on Nod or GDI can be an advantage. But if you play this game for fun pimping up your arty in blue for the heck of it then I don't see whats wrong with that. In tournament based/clan games and it was to be for serious/competitive play then skins/modified sounds should not be allowed just so both sides get the same stuff to start off with. But as long as most people on clanwars play for (fun and competitive wise) I don't think thats going to happen. And for some hardcore cw players with or without skins that's really not going to matter at all. Because tactics really do have nothing to do with skins.

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