Subject: Re: scripts.dll 3.0 is finally out

Posted by PaRaDoX on Sun, 17 Dec 2006 04:10:34 GMT

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ToXiN wrote on Sat, 16 December 2006 18:08I haven't heard of other people having this issue, well not so much an issue, but just a bug... (Honestly, it looks sort of cool ingame.)

On the map RA_HostileWaters_1 when I'm in a submarine and when I get the camera at certain angles, it gives me a ghost image of the submarine and the map around it. Like so:

I can recreate it in LAN, but I can't make it happen on RA_shallowgrave, so I think it's something to do with the map (combination of fog and the water effect, perhaps)

I've got an nVidia Geforce 7800 GTX and I have the latest drivers installed.

That is a post possessing error. disable it and it'll work right.