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Subject: Re: My experiences at the C&C3 Community Summit

Posted by [Crimson](#) on Sat, 16 Dec 2006 05:28:18 GMT

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1) We will need the help and support of the entire community to make our wildest dreams come to fruition. Having the support of everyone in the community, including and especially those who have had beef with me or us in the past, will go a long way to making sure the BHS is able to continue to fulfill our #1 goal and mission statement: Keeping Renegade alive.

2) There IS hope. EA is willing to work with us within certain guidelines to get what we want. And as most of you know, BHS is used to making things work with what we're given.

3) Though there is a negative impression of XWIS in the community, you guys have to realize and accept that they aren't going anywhere. I don't see how any solution would be able to promise 100% uptime.

On another note, since I have your attention, the BI guys were kind enough to migrate the BlackHand Studios' "Corporate" site to their CMS (Content Management System). Along with that, I had hoped to finish up the BHS/BI partnership and finally assemble the BHS-VPC, but I ended up spending more time wrapping up things from the Community Summit and preparing for my phone meeting. Maybe I'll find time this weekend, or maybe it will have to wait until after Christmas when I have another week off work. We'll see...

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