Subject: Re: scripts.dll 3.0 is finally out
Posted by EvilWhiteDragon on Fri, 15 Dec 2006 23:01:25 GMT
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Slave wrote on Fri, 15 December 2006 23:19
cut

the obi seems to have some difficulties aiming, after the 3rd try he finally got it right .
Interesting detail might be the fact that at the second shot i noticed black smoke
comming from the invisible obelisk's gun controller at top. No screenshot of that tho...

cut

If you are using this dll to host a game (lan or on wol, without fds) then you might experience this.