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Subject: Re: Teamwarfare's Command and Conquer Series

Posted by [Tiesto](#) on Fri, 15 Dec 2006 13:34:52 GMT

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f100d3d wrote on Fri, 15 December 2006 05:36znick2480 wrote on Thu, 14 December 2006 16:37I know, we will obviously be working out some sort of cheater detection that will have to be consistent if this gets going, we just need the support first...

We already have one, soon two, anticheats. Though the main one is hardly effective at the moment...

Hardly effective? Its a useless program now.

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