
Subject: Re: Random spawning

Posted by [nopol10](#) on Fri, 15 Dec 2006 08:20:32 GMT

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- 1) JFW_Spawn_Object_Death_Enable_Random
- 2) JFW_Spawn_Object_Death
- 3) Should be the same as no.2. Put it to a temped beacon object
- 6) Should be same as 3.

I don't know the rest.
