Subject: Re: scripts.dll 3.0 is finally out

Posted by Jerad2142 on Fri, 15 Dec 2006 07:30:58 GMT

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When I was going through my campaign earlier, I had a y-fight (this usually appeared on client side computers, but never the host, but sure as heck it was appearing on the host now to)! And the only other problem is that some transparent objects show through nontransparent objects. But I love the new shadows!!!!