I like the ability to changed the key configuration in game.
But I did notice that the script Reborn_MMK2_Turret has been changed, I like it on the warthog.
but I'm going to have to redo the bosses in Renhalo now, because some of the turrets need to be attach (and have the same facing) as the object that they are attached to, so I guess I will have to make a new script, unless the JFW_Turret script will do this?

And I thought you said we would be able to change the fog color?