trooprm02 wrote on Wed, 13 December 2006 21:27JPNOD wrote on Wed, 13 December 2006 05:31I don't fully agree on public servers because that's where you play for fun. (and fun could include make the game look nicer) but those bright skins and other stuff which you know for yourself give an advantage should be disabled both pub and cw. But for tournament typ games like clanwars though I don't play no more I think that all skins should be dissalowed + sounds. To make the game more fair for both sides.

Myself I don't use skins at all not even a reticle

Thats exactly why I brought up the cw.cc disscusion, supposibly they believe they are better than average people, but so would anybody be if the 500 sniper was purplish green, the ramjet was yellow, and etc. Even the matrix stealth thing, when you get close to a stealth, it makes it more visible and noticable   And recticle, well we all know the default one is buggy and not accurate, so even switching that (or the hud) is an advantage   De7, your defending the spongebob advantage c4? If im beaconing, I place the beacon, put my c4 behind, and 1 clip of my pistol to cover the c4...well, if the c4 is f'ing yellow, that idea is useless...

Anyway, I know some people will say that "its my game, and I like to make it look cooler", thats ok, untill it gets to a point to where your skins give you an unfair advantage against everyone else. I also know making all server pure mode is not ethical atm, but something along these lines could (should) be implemented

So, your making out the skins are making you lose? We aren't stopping you from personalising yours, so why are you trying to make out its bad?

I can aim just as well with any reticle, i just happen to prefer one made by someone else. I don't use advantage skins, as they good only on some maps and a hindrance on others on others.

Any good player would beat you without the skins anyway, alot of skins are there to make it look good more than anything.

Plus, your C4 argument is complete shit, you can hear it bleeping anyway, if you can't see it you need your eyes testing.

Note:Trooprm02 played 2 maps on cw.cc, lost both and made out it was the servers fault.