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Subject: Re: Lookin' for a 3D Nod logo.

Posted by [Sir Phoenixx](#) on Mon, 11 Dec 2006 13:23:02 GMT

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Merovingian wrote on Sun, 10 December 2006 16:13 Why apply to a plane when you can set it as a viewports background?

Can't remember how it's done, probably somewhere in viewport configuration, but i know it can be done.

Alt+B

There's no reason to put an image on a plane rather than as the background to use as reference, unless you like to do more to accomplish something that is less useful...

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