
Subject: Haunted House 2 - RELEASED (check page 6)
Posted by [JRPereira](#) on Sun, 01 Jun 2003 20:31:41 GMT
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104 now, damn roof gnomes!

Also, HH2 is getting cleaned up and ready for release, more bugs are being found and there's still a little bit of balancing required as far as where to place the structures on the map (mostly related to the gdi ref and nod pp).

I'm hoping to get it released in 8 days.
