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Subject: Re: Gameplay Pending Crash!

Posted by [Burn](#) on Sun, 03 Dec 2006 00:58:36 GMT

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Hmm.. Don't think it worked. Maybe I'm not doing it right though... I tried the .isd/.idd thing and now I'm trying the objects.ddb way. I extracted the objects.ddb to the data folder and named it objects.aow and nothing...

I don't think it has anything to do with the new scripts I just installed, or could it?

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