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Subject: The infamous Quick Draw glitch

Posted by [crazfulla](#) on Wed, 29 Nov 2006 12:41:51 GMT

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Ok I don't know how many of you know this map, but the entire terrain model is obviously missing from the level. The w3d is included inside the MIX file, but is not called upon (there were no preset files - I opened it in renegade ex). Is it possible to get a fix for this map? Who made this map? Are they aware of this bug?

<http://img135.imageshack.us/img135/5932/glitchcg3.png>

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