

---

Subject: I get "Negotiating Port..." error on REOL servers  
Posted by [sg]theOne on Tue, 04 Mar 2003 02:47:41 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

First off I'd suggest downloading your Product Manual if you dont have a hard copy on hand.  
<http://support.dlink.com/downloads/>

Via the PDF view page 23 "Special Applications"

Basically this allow you do designate specific ports to be open for apps that require multiple connections see the below quote from the Westwood Support site :

"What firewall ports do I need to open to play on WOL? Why can't I connect to WOL?"

Be sure you have a stable internet connection. Also, if you have a Firewall or Router please open the standard WOL ports. You will need to enable some ports to UDP traffic in order to communicate with Westwood Online. Ports 1234, 1235, 1236, and 1237 should allow UDP traffic. Also, ports 7000, 3840, 4005, 4808, and 4810 will need to be opened for all TCP traffic. If you do not know how to configure your firewall, please consult your firewall documentation, contact your system administrator, or contact your Internet service provider."

Basically what it sounds like you need to get ur router to open up the above listed ports -- it may take a little trial and error but IMO this is whats causing your issue.

Hope this help,

The One

ps. Like page 23 in the PDF says u may need to use the DMZ Host in Misc Items.

---