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Subject: Re: How to allow alternative models?  
Posted by [Blazer](#) on Tue, 28 Nov 2006 07:38:01 GMT  
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I have verified your model and added it to the RenGuard approved models. However, when I tested this model in MP LAN mode, my game would crash if I bought a med tank, so not sure what the problem there is. It looked okay in w3d viewer, except was missing textures.

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