

---

Subject: Re: a new renhawk!

Posted by [danpaul88](#) on Sun, 26 Nov 2006 22:48:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Make a buffer

Start sending data once 2 minutes worth of data is in the buffer

Keep sending at the same rate data was put into the buffer, so you always stay two minutes behind the actual game.

---