
Subject: Re: More Waypoint Problems...

Posted by [Jerad2142](#) on Sun, 26 Nov 2006 19:13:38 GMT

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Yes there is, it is a bit complicated but I will tell you anyway. Ok, first you will need to create an object on the map that has the script "JFW_Reflect_Custom" attached to it, remember the ID of this object, you will need it later. Then attach the script "JFW_Timer_Custom" to the bot, you should set the settings on this script to something like this:

30.00 (seconds, don't put too small of a number here or things get weird).

Just a random number

set repeat to 1

set the ID to the object I talked about earlier

message (aka custom) remember this number

finally one

Next attach the script "JFW_Attach_Script_On_Custom" for this scripts settings put:

for the script name

Next put the

"Waypath'sID" then the "start waypoint id" then the "end waypoint id" put this symbol in between each of them # (or this @ or any symbol that you wouldn't use otherwise).

It should look like this:

WaypathID#StartWaypointID#EndWayPointID

Then in the delim spot put the symbol you used above.

Finally put the number/custom you used earlier.

Hope that helps, Good Luck!
