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Subject: Gmax>3ds

Posted by [Sir Phoenixx](#) on Sun, 01 Jun 2003 11:44:55 GMT

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Havoc 89EZer way.. thats to Genocide... and the creator of W3d Importer. ok copy that importer into the script/startup in gmax and 3ds Max. That use gmax and export to w3d than, run 3ds Max and run the script and import

Do you have the link to this importer?

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