
Subject: Vehicle Gmax Files [Download Links Inside]
Posted by [Titan1x77](#) on Sun, 01 Jun 2003 10:03:17 GMT
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also the textures and the animation wasn't set up.

But i may be wrong about the animation...i might of had to select the wheel's

Whats the collision set for on the mesh,bones,boxes?

i think this is what it would be.

Mesh just geometry,projectile

Bones....just bones

boxes....geometry,hide,physical,camera

Is that right?
