
Subject: Re: Tank design recruiting

Posted by [Jerad2142](#) on Fri, 24 Nov 2006 08:40:59 GMT

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Yes, actually you will need a few scripts:

JFW_Enable_Disable_Animation_On_Custom

JFW_Timer_Custom_On_Off

MDB_Send_Custom_On_Key

You will also need a object on the level with the script "JFW_Reflect_Custom" attached to it.
