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Subject: Tank design recruiting

Posted by [Stallion](#) on Fri, 24 Nov 2006 04:18:44 GMT

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I want a very special tank for my map. It will (if possible) be a mech type where it walks, crouches to very low height, jumps, has one gun, has a turbo boost (which would nearly be a second gun muzzle on the back that I would set up in l.e. to make the actual turbo), and walks slowly.

If this is possible, would anyone care to take on the challenge?

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