
Subject: Re: How Can I Get The
Posted by [Jerad2142](#) on Thu, 23 Nov 2006 23:45:12 GMT
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Yes only put the script "JFW_Flying_Infantry_Powerup" on the power up to make them fly.

And if you want your infantry to regen 10 health every second it should look like this:

If you want your infantry to regen 10 health every 4 seconds you would change the 1 to 4.
Or if you want your infantry to regen 20 health every second you would change the 10 to 20.

File Attachments

1) [finalpicturehopefully.png](#), downloaded 559 times

Untitled - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets Report



Presets

Edit object

General Physics Model Settings Dependencies Scripts



Below is the list of scripts assigned to the current object. Use the controls below to add, remove, or modify these scripts.

Scripts:

Name	Params
JFW_Attach_Script_Collector	Script Name,Params,Delim (the last #)
JFW_Attach_Script_Collector	JFW_Armour_Regen,1.00#576456#10,#



Add...

Modify...

Delete

OK

Cancel

OK & Propagate...

Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\JGONOSinglePlayer\characters\FullMoon.tga
TimeManager::Update: warning, frame 12 was slow (53964 ms)
TimeManager::Update: warning, frame 14 was slow (5299 ms)

Ready

Camera (0.00,0.00,80.00)

