
Subject: Re: Game.exe has encountered a problem!
Posted by [Ryu](#) on Tue, 21 Nov 2006 04:50:47 GMT
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First off: 32BIT! lol, My Bad

Second: the D3D9 patch, I gave it ago but honestly, I didn't see a difference, And when I start RenGuard for the first time, Nothing happens, when I start it again, It crashes..

sorry for replying soo late, I had to go to bed yesterday, I was almost sleeping on my chair!
