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Subject: Re: How to...

Posted by [Stallion](#) on Mon, 20 Nov 2006 14:12:44 GMT

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Reborn wrote on Mon, 20 November 2006 03:56 Attatching cinematics that include timers to c4 doesn't work. You can attatch a cinematic to it, but just one without timers...

You could add an invisible object to the c4 and attatch your cinematic to that. Or make the c4 kill itself and spawn another object when it does kill itelf, attatching the cinematic to that instead.

This also applies to the beacons...

lol, weren't you the one that made the tutorial for my shortly before mp-gaming? died?

I wish that server hadn't died, there was alot of cool stuff there.

I'd love to see those tutorials again. Perhaps you or someone from that old group could post them around somewhere?

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