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Subject: Re: FDS crashing

Posted by [danpaul88](#) on Mon, 20 Nov 2006 01:02:48 GMT

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Is there any specific event ingame causing the crash? I know it might be hard to spot with 20+ people running around, but it might help solve the problem if we know a cause of it.

Perhaps the new box simply can't handle multiple instances of the FDS at once?

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