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Subject: Re: On JFW\_Preset\_Buy\_Poke Teleport to Location or Vehicle  
Posted by [danpaul88](#) on Sat, 18 Nov 2006 00:49:21 GMT

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unfortunately not, I did look into several commands to see if I could figure out a way of doing it, but it does not seem possible to explicitly place a player in the drivers seat of a vehicle, the best workaround I was able to find was, as shown above, to transport the player into the same place as the vehicle and fake them pressing E to enter it. That was based on how MDB\_Remote\_Control works.

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