

---

Subject: Re: Release 4 mods

Posted by [Jerad2142](#) on Fri, 17 Nov 2006 20:43:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Thanks Blazea58 for your post, let me assure you that the textures and stuff get better later one in the levels (I mean look at level 1, blah, you would think I didn't know how to use UVW mapping or something, but actually at the time I thought it looked good. Now I don't, but I am leaving it as is for now)!

---