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Subject: Re: final scripts.dll 3.0 changelog and big secret feature announcement  
Posted by [jonwil](#) on Thu, 16 Nov 2006 16:13:18 GMT

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Just FYI, there will be an option to turn shaders off (defaults to "shaders on", "off" will do the same thing as happens on a card that doesnt support programmable shaders at all). This is usefull for people who need to test how stuff looks with shaders completly off and also for people with older cards that support shaders but not very well (e.g. GeForce 3 and 4 series)

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