
Subject: Re: final scripts.dll 3.0 changelog and big secret feature announcement
Posted by [Jerad2142](#) on Thu, 16 Nov 2006 15:40:43 GMT

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Oh, I just remembered, could you check before you script packages release if it will work with these scripts:

<http://sourceforge.net/projects/cpurentools>

and its multi script loader. I use some of these scripts on two of my levels now (9c, and 10) so they are kind of important.

And the multiscript loader will be very important we I start making my own scripts for my MODs.
