Subject: Re: final scripts.dll 3.0 changelog and big secret feature announcement Posted by danpaul88 on Thu, 16 Nov 2006 15:32:39 GMT View Forum Message <> Reply to Message

Don't suppose a function to remove a specific weapon from a player instead of just taking them all is going to be slipped in at the last minute?

anyway, looking good, can't wait to get my hands on it

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