
Subject: Where Can I Find This Model...

Posted by [Sanada78](#) on Sat, 31 May 2003 19:58:24 GMT

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I'm looking for the .W3D file for I03basegate_a.w3d. I need this file because I have put gates in my map but they all only have Nod logos on them so I want to edit one and put the GDI logo on it. Or if anyone knows the texture name it uses that would be more helpful. Thanks.
