
Subject: Re: who thinks this is cheating

Posted by [BlueThen](#) on Sat, 11 Nov 2006 23:52:38 GMT

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thrash300 wrote on Sat, 11 November 2006 15:09 Sniper_De7 wrote on Fri, 10 November 2006 05:43 It could be considered unfair because in some maps you can follow harvester and get to more than one building than if you were GDI/Nod. However if both team mines the harv path than it could be fair again, but on a map in particular, you can follow it from two directions and so you have to waste twice as much mines Which is generally fine because it's a map that you don't have to worry about mining building entrances save for one, however the team already has an advantage so it really isn't the end of the world.

C&C City_Flying.mix seems to have equal entrances via harvestors, although, the AGT would probably shoot at you and make noise and cause an investigation compaired to the Obelisk. So really it is actually unfair because the Obolisk would only power up but not shoot a you and give away your position.

I'd agree... but there are turrets all around that points it's nozzle at you... people just ignore it.
