Subject: Re: HEEEEEELLLLPPPP!!!!!!!!

Posted by Jerad2142 on Sat, 11 Nov 2006 23:04:51 GMT

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Ok, that is a different way of doing things I think, I meant you to do the scripting through level editor, then you don't even have to mess with ssaow. EX:

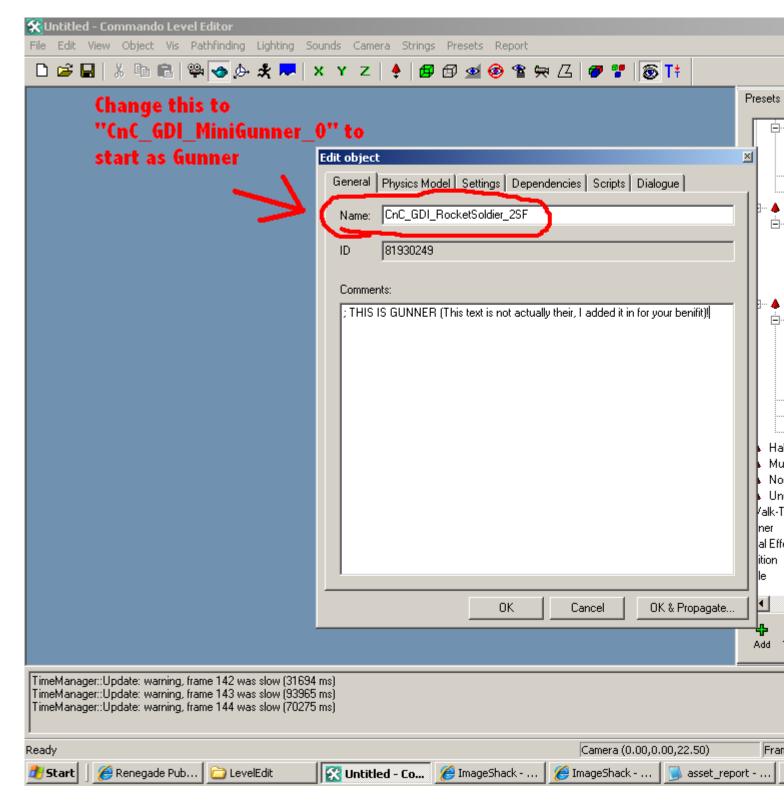
Oh and "POW" is a power up that would appear on the ground, "weapon" is what would directly be given to charter

File Attachments

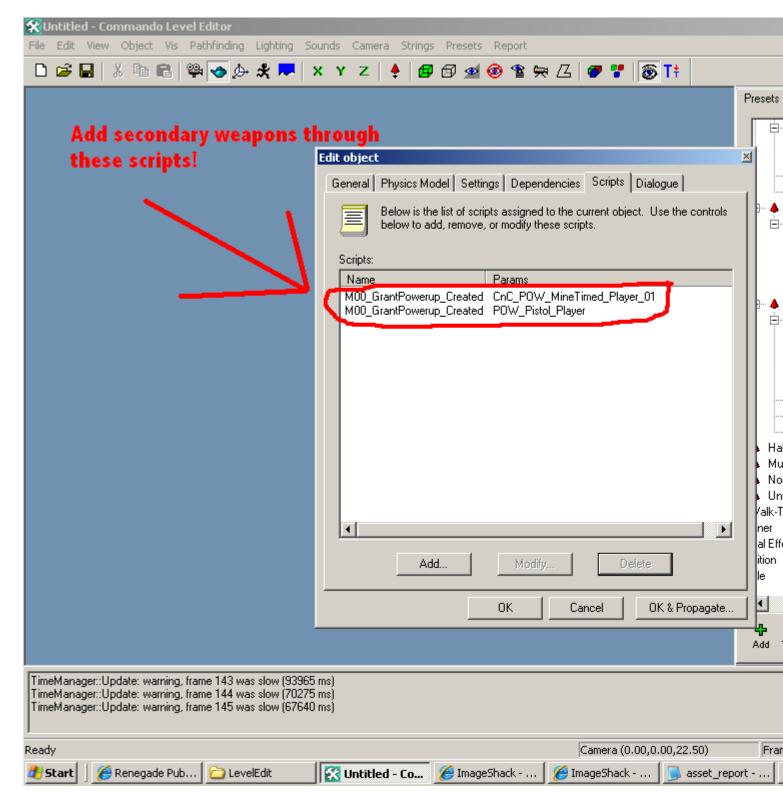
1) namechange.png, downloaded 277 times

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2) add secondary weapons.png, downloaded 283 times



3) weapon.png, downloaded 273 times

