You guys all sound retarded. There are pros and cons to every language.

People bitch about VB having "easier" syntax. So let me ask you: (1) Is syntax really anything other than memorization anyway? They could have used RABBIT variable AS HAMSTER or DB97 variable AS STR9. (2) When being selective about the syntax, should we question the people who designed the language to use extra symbols and such ... or should we continue to harass the people that learn the language?

I've heard countless people complain that languages such as vb.net have "so much overhead" yet their languages (non .net) cannot possibly be as object-oriented as .net no matter how hard they tried. Nor do they have the flebility of the framework in time of history where systems need that flexibility.

How about the C language? Great language. Very portable, somewhat flexible ... many spinoffs. But where did it meet its limitations? Graphically. Making something GUI out of any C language (aside from C# which is the .net varient) is a joke unless you use something like Visual C++ which is nothing more than the C language saying "shit, I wish I had thought of that".

My point? Every language has its strengths and weaknesses. Yes, C and its varients may have some more power and flexibility ... but VB makes up for it in its object-oriented design/GUI. I just hate seeing people aruge over such pointless things. C programmers are going to defend C to the death. VB'ers defend VB, php would defend php ... and on and on. VB and C are both crap languages these days. C++ is still very popular and powerful (probably moreso than vb.net). VB.net is a great language - a lot more fun than anything you'll find with C++ (unless you take a stab at Visual C++).

Also worth noting: C# is more like VB.net than it is like C++. And VB.net is more like C# then it is like VB6. I think the C language has realized its original limitations and has started to work towards the CRL by use of C# (btw, the backend of the .net framework is written in C#).

Personally, I've taken VB5 (poor language nowadays) my sophomore year of highschool, C++ (good language) in an AP class in my senior year of highschool, C in college (solid, but not as good as C++ imho), and self-taught vb.net about a year ago. So I have been jumping back and forth between C and VB long enough to know the pros and cons of each. I think that VB.net is a fun language (vb5, vb6 are both kinda pointless these days) with some definitely advantages over any other language; and I think that C/C++ is a great language for gaming (portability/flexibility).