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Subject: Re: Invulnerability

Posted by [dead6re](#) on Fri, 10 Nov 2006 09:10:40 GMT

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As said above, the scripts.dll is written in C++ therefore you need Visual C++ 2003 or Visual Studio .net 2003 in order to edit the scripts. As of yet, I am unable to compile using 2005 whereas others are able to use 2005 so I can't tell you much about that!

You can't change the RenegadeFDS, although there may already be a script inside the scripts.dll to perform this function.

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