Subject: Re: a way for gdi to destroy nods base on field Posted by IronWarrior on Tue, 07 Nov 2006 19:15:49 GMT

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ccrunch21 wrote on Mon, 06 November 2006 11:23yes as we know most of the time on field gdi never really destories nod's base. I have found a pretty easy way to do that if u have a team that works together. All you have to do is get 3 or 4 apcs fill them each with about 3 engineers and go to the obilesk you can even lay becons because this move always catches nod off guard. I have done this about 3 times on field and its worked every time but once again you have to have a team that works well with each other

Do you really think that no one here hasnt thought of that already?