
Subject: a way for gdi to destroy nods base on field
Posted by [ccrunch21](#) on Mon, 06 Nov 2006 17:23:32 GMT
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yes as we know most of the time on field gdi never really destories nod's base. I have found a pretty easy way to do that if u have a team that works together. All you have to do is get 3 or 4 apcs fill them each with about 3 engineers and go to the obilesk you can even lay becons because this move always catches nod off guard. I have done this about 3 times on field and its worked every time but once again you have to have a team that works well with each other
