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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Dave Anderson](#) on Sat, 04 Nov 2006 16:43:00 GMT

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My friend was making a single-player GDI mission along time ago but he stopped making it when he quit Renegade. The story line was something like the following.

"Havoc was on route to the GDI Naval base on the coast of <someplace> where he was to aid in the shipment of GDI's new Mammoth Tanks. Upon arrival to the naval base, it was ambushed by Nod's special forces. Your goal: Defend the GDI Naval Base from all Nod threats."

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