Subject: Re: Stealth Suit Drop Posted by FeaR on Tue, 31 Oct 2006 20:40:21 GMT View Forum Message <> Reply to Message

http://www.game-maps.net/ren/modding/ssle.gif

You are not copying the dll file correct into your \scripts\ folder from leveledit moddir then.

This script will change the character to an sbh, they will not keep their weapons.

"mod" POW\_Stealth\_Suit on settings tab enable "Always allow grant" on scripts tab add "s\_stealth\_suit"

It works...

[edit]You dont have to enter any parameters, just put the script in the scripts tab on pow\_stealth\_suit and save presets, thats it.

Only you have to make the sbh drop the suit when they get killed, you can use KAK\_Drop\_Object\_Death for this.

[edit2]Are you renaming it to scripts.dll? And is bhs.dll and scripts2.dll present in \scripts\ folder as well?

Copy bhs.dll and scripts2.dll from the server to the scripts folder if they are missing.

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