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Subject: Re: C&C Roleplay 2 is recruiting!

Posted by [icedog90](#) on Thu, 26 Oct 2006 06:58:11 GMT

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Well, I started to model a Glock 17 for you guys since it was on the list. I'm almost done... I just have to fix a few things, add a few more missing details, optimize it, etc.

the polycount is only 966.

tell me what you think.

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File Attachments

1) [surprisesurprise.jpg](#), downloaded 711 times

